

LITERATURA

- [ARNOLG'88] D.B.Arnolg : P.R.Bono : CGM and CGI. Springer 1988.
- [BLAKE'92] Blake, J.W. : PHIGS and PHIGS+ An introduction to 3D Computer Graphics. Academic Press, 1992.
- [DRS'84] Drs, L.: Plochy ve výpočetní technice, SNTL Praha, 1984.
- [ERTL'93] Ertl, J., Ferko, A.: Normalizované grafické systémy, uč. text, UK Bratislava, 1993.
- [FARIN'92] Farin, G.: Curves and Surfaces for CAGD, Academic Press, Boston, 1992.
- [GASKINS'91] Gaskins, T. : PHIGS Programming Manual, O Reilly & Associates Inc.
- [HOGGAR'92] Hoggar, S. G.:Mathematics for Computer graphics, Cambridge univers. Press, 1994.
- [HUDEC'80] Hudec a kol.: Projekt obecného grafického systému INTERGRAF, FEL-ČVUT, 1980
- [HUDEC'94] Hudec, B.: Grafické systémy, učební text PGS, ČVUT Praha, 1991.
- [HUDEC'97] Hudec, B.: Základy počítačové grafiky, učební text, ČVUT Praha, 1997.
- [ISO7942] Information processing systems - Computer Graphics - Graphical Kernel System (GKS) functional description. ISO 7942, 1985
- [ISO8805] Information processing systems - Computer Graphics - Graphical Kernel System for three dimensions GSK-3D functional description. ISO/DIS 8805,1987.
- [ISO8632] Information processing systems - Computer Graphics - Metafile for the storage and transfer of picture description information ISO/ISO 8632-1-4,1987.
- [ISO9592] Information processing systems - Computer Graphics - Programmer s Hierarchical Interactive Graphics System PHIGS. ISO, 1989.
- [ISO9636] Information processing systems - Computer Graphics. Interfacing techniques for dialogues with graphical devices - Functional Specification. ISO/DP 9636 (CGI), 1991.
- [LYCHE'92] Lyche, T., Schumaker L.L.: Mathematical Methods in Computer Aided Geometric Design, Academic Press, Boston, 1989.
- [MURRAY'95] Murray, J. D., vanRyper, W.: Encyklopédie grafických formátů, Computer Press, Praha, 1995
- [NEIDER'94] Nieder, J., Davis, T., Woo, M.:OpenGL Programming Guide, Addison-Wesley, 1994.
- [OPENGL'92] OpenGL Reference Manual, Addison-Wesley, 1992
- [PIEGL'91] Piegl, L.: On NURBS A Survey, IEEE Computer Graphics & Applications, pages 55-71, January 1991.
- [SKALA'93] Skala, V.: Světlo a barevné systémy v počítačové grafice, Academia , Praha, 1993.
- [ŽÁRA'92] Žára, J., Limpouch, A., Beneš, B., Werner, T.: Počítačová grafika- principy a algoritmy, GRADA 1992.
- [ŽÁRA'97] Žára, J., Beneš, B., Felkel, P.: Moderní počítačová grafika, Computer Press, Praha, 1997.