

Contents

1	Introduction to Computational Stereopsis	1
1.1	Wide-Baseline Stereo Matching	1
1.2	Semi-Dense Stereo Matching	2
1.3	Occlusion	3
1.4	Repeated Appearance	4
1.5	Directional Reflectance	6
1.6	Two Alternative Problem Formulations	7
1.6.1	Regularized Matching Problem	7
1.6.2	Stable Matching Problem	8
2	Strong Sub-Kernels in Oriented Graphs	13
2.1	Graphs with at Most One SSK	13
2.2	Robustness and Optimality	14
2.3	The Octopus Algorithm	15
3	Conclusions	15
	References	17
	Curriculum Vitæ	21