

Contents

- Introduction --- 15
- 1 / **A PLAN IS BORN** --- 16
- The golden hat trick --- 19
 - New home ice --- 19
 - Disrepute --- 20
 - Brownfields for sale --- 21
 - Descent into the underworld --- 21
 - Deadlock --- 24
 - Backup solution --- 24
 - The dice are cast --- 25
- 2 / **THE RISE AND FALL OF AN INDUSTRIAL ZONE** --- 26
- Industrial beginnings --- 29
 - Her Majesty the Railway --- 29
 - A concern is born --- 30
 - The boom --- 30
 - Twilight --- 33
 - Isolation and stagnation --- 33
 - A futile struggle --- 33
- 3 / **A QUICK START** --- 34
- Building a team --- 37
 - Wrestling a tiger --- 38
 - A matter of hours --- 41
 - The quest to acquire the land - part one --- 46
 - Field trip --- 48
 - The IIHF joins the game --- 51
- 4 / **THREE HUNDRED KILOS OF DOCUMENTATION** --- 52
- What applied an hour ago, no longer holds true --- 55
 - Handling the interior --- 58
 - The Taxis ditch --- 63
 - The quest to acquire the land - part two --- 63
 - Nothing like good advice --- 65
 - Public relations --- 66
 - A tempest over cornerstones --- 68
- 5 / **A RACE AGAINST TIME** --- 70
- Divide and conquer --- 73
 - A billion-crown commission --- 74
 - The quest to acquire the land - part three --- 75
 - On thin ice --- 76
 - The roof in place --- 78
- 6 / **PREPARING FOR D-DAY AND THE DAYS TO FOLLOW** --- 84
- Anyone who has not seen it, would not understand --- 87
 - A black horse --- 89
 - Conquering the continent --- 93
 - Baptism of fire --- 94
 - Boro --- 96
 - In the home stretch --- 97
- Chronicle --- 101
- Gallery --- 109

