

Contents

Preface	vii
1. Introduction: Social Traps and Simple Games	1
2. Game Dynamics and Social Learning	25
3. Direct Reciprocity: The Role of Repetition	49
4. Indirect Reciprocity: The Role of Reputation	82
5. Fairness and Trust: The Power of Incentives	104
6. Public Goods and Joint Efforts: Between Freedom and Enforcement	123
7. Cooperation in Structured Populations	145
References	155
Index	169