Contents

- 1. A review of a nice bedside reading instead of an introduction
- 2. Computational mechanics
- 3. Model of solid continuum mechanics
- 4. Models and their solutions
- 5. What is a 'large-scale' problem in computational mechanics?
- 6. Models and limits of their applicability
 - 6.1. Limits of computational mechanics
 - 6.2. Limits of physics
 - 6.3. Limits of computer technology
 - 6.4. Interlude dispersive properties in FE analysis
 - 6.5. Frequency limits of continuum and of FE analysis
- 7. Using a model outside of its limits is a blunder
- 8. Example 1. Point force blunder committed analytically and by FE analysis
- 9. Example 2. Numerical simulation of a threshold
- 10. Example 3. What is a good agreement? Which solution is closer to reality?
- 11. Validity self assessment of FE solution
- 12. A simple procedure for revealing the 'true' nature of reality
- 13. Conclusions
- 14. Appendix a crystal ball viewing
- 15. References
- 16. Curriculum vitae