

Contents

Foreword	xxi
Preface	xxiii
Acknowledgments	xxv
1 Introduction	1
<i>Kenneth R. Castleman and Ian T. Young</i>	
1.1 The Microscope and Image Processing	1
1.2 Scope of This Book	1
1.3 Our Approach	3
1.3.1 The Four Types of Images	3
1.3.1.1 Optical Image	4
1.3.1.2 Continuous Image	4
1.3.1.3 Digital Image	4
1.3.1.4 Displayed Image	5
1.3.2 The Result	5
1.3.2.1 Analytic Functions	6
1.3.3 The Sampling Theorem	7
1.4 The Challenge	8
1.5 Nomenclature	8
1.6 Summary of Important Points	8
2 Fundamentals of Microscopy	11
<i>Kenneth R. Castleman and Ian T. Young</i>	
2.1 Origins of the Microscope	11
2.2 Optical Imaging	12
2.2.1 Image Formation by a Lens	12
2.2.1.1 Imaging a Point Source	13
2.2.1.2 Focal Length	13
2.2.1.3 Numerical Aperture	14
2.2.1.4 Lens Shape	15
2.3 Diffraction-Limited Optical Systems	15
2.3.1 Linear System Analysis	16

2.4	Incoherent Illumination	16
2.4.1	The Point Spread Function	16
2.4.2	The Optical Transfer Function	17
2.5	Coherent Illumination	18
2.5.1	The Coherent Point Spread Function	18
2.5.2	The Coherent Optical Transfer Function	19
2.6	Resolution	20
2.6.1	Abbe Distance	21
2.6.2	Rayleigh Distance	21
2.6.3	Size Calculations	21
2.7	Aberration	22
2.8	Calibration	22
2.8.1	Spatial Calibration	23
2.8.2	Photometric Calibration	23
2.9	Summary of Important Points	24
3	Image Digitization	27
	<i>Kenneth R. Castleman</i>	
3.1	Introduction	27
3.2	Resolution	28
3.3	Sampling	29
3.3.1	Interpolation	30
3.3.2	Aliasing	32
3.4	Noise	33
3.5	Shading	34
3.6	Photometry	34
3.7	Geometric Distortion	35
3.8	Complete System Design	35
3.8.1	Cumulative Resolution	35
3.8.2	Design Rules of Thumb	36
3.8.2.1	Pixel Spacing	36
3.8.2.2	Resolution	36
3.8.2.3	Noise	36
3.8.2.4	Photometry	36
3.8.2.5	Distortion	37
3.9	Summary of Important Points	37
4	Image Display	39
	<i>Kenneth R. Castleman</i>	
4.1	Introduction	39
4.2	Display Characteristics	40
4.2.1	Displayed Image Size	40

4.2.2	Aspect Ratio	40
4.2.3	Photometric Resolution	41
4.2.4	Grayscale Linearity	42
4.2.5	Low-Frequency Response	42
4.2.5.1	Pixel Polarity	42
4.2.5.2	Pixel Interaction	43
4.2.6	High-Frequency Response	43
4.2.7	The Spot-Spacing Compromise	43
4.2.8	Noise Considerations	43
4.3	Volatile Displays	44
4.4	Sampling for Display Purposes	45
4.4.1	Oversampling	46
4.4.2	Resampling	46
4.5	Display Calibration	47
4.6	Summary of Important Points	47
5	Geometric Transformations	51
	<i>Kenneth R. Castleman</i>	
5.1	Introduction	51
5.2	Implementation	52
5.3	Gray-Level Interpolation	52
5.3.1	Nearest-Neighbor Interpolation	53
5.3.2	Bilinear Interpolation	53
5.3.3	Bicubic Interpolation	54
5.3.4	Higher-Order Interpolation	54
5.4	Spatial Transformation	55
5.4.1	Control-Grid Mapping	55
5.5	Applications	56
5.5.1	Distortion Removal	56
5.5.2	Image Registration	56
5.5.3	Stitching	56
5.6	Summary of Important Points	57
6	Image Enhancement	59
	<i>Yu-Ping Wang, Qiang Wu, and Kenneth R. Castleman</i>	
6.1	Introduction	59
6.2	Spatial Domain Methods	60
6.2.1	Contrast Stretching	60
6.2.2	Clipping and Thresholding	61
6.2.3	Image Subtraction and Averaging	61
6.2.4	Histogram Equalization	62
6.2.5	Histogram Specification	62

6.2.6	Spatial Filtering	63
6.2.7	Directional and Steerable Filtering	65
6.2.8	Median Filtering	67
6.3	Fourier Transform Methods	68
6.3.1	Wiener Filtering and Wiener Deconvolution	68
6.3.2	Deconvolution Using a Least-Squares Approach	70
6.3.3	Low-Pass Filtering in the Fourier Domain	71
6.3.4	High-Pass Filtering in the Fourier Domain	71
6.4	Wavelet Transform Methods	72
6.4.1	Wavelet Thresholding	72
6.4.2	Differential Wavelet Transform and Multiscale Pointwise Product	73
6.5	Color Image Enhancement	74
6.5.1	Pseudo-Color Transformations	75
6.5.2	Color Image Smoothing	75
6.5.3	Color Image Sharpening	75
6.6	Summary of Important Points	76
7	Wavelet Image Processing	79
	<i>Hyohoon Choi and Alan C. Bovik</i>	
7.1	Introduction	79
7.1.1	Linear Transformations	80
7.1.2	Short-Time Fourier Transform and Wavelet Transform	81
7.2	Wavelet Transforms	83
7.2.1	Continuous Wavelet Transform	83
7.2.2	Wavelet Series Expansion	84
7.2.3	Haar Wavelet Functions	85
7.3	Multiresolution Analysis	85
7.3.1	Multiresolution and Scaling Function	86
7.3.2	Scaling Functions and Wavelets	87
7.4	Discrete Wavelet Transform	88
7.4.1	Decomposition	88
7.4.2	Reconstruction	91
7.4.3	Filter Banks	92
7.4.3.1	Two-Channel Subband Coding	92
7.4.3.2	Orthogonal Filter Design	93
7.4.4	Compact Support	95
7.4.5	Biorthogonal Wavelet Transforms	96
7.4.5.1	Biorthogonal Filter Banks	97
7.4.5.2	Examples of Biorthogonal Wavelets	99

7.4.6	Lifting Schemes	100
7.4.6.1	Biorthogonal Wavelet Design	100
7.4.6.2	Wavelet Transform Using Lifting	101
7.5	Two-Dimensional Discrete Wavelet Transform	102
7.5.1	Two-Dimensional Wavelet Bases	102
7.5.2	Forward Transform	103
7.5.3	Inverse Transform	105
7.5.4	Two-Dimensional Biorthogonal Wavelets	105
7.5.5	Overcomplete Transforms	106
7.6	Examples	107
7.6.1	Image Compression	107
7.6.2	Image Enhancement	107
7.6.3	Extended Depth-of-Field by Wavelet Image Fusion	108
7.7	Summary of Important Points	108
8	Morphological Image Processing	113
	<i>Roberto A. Lotufo, Romaric Audigier, André V. Saúde, and Rubens C. Machado</i>	
8.1	Introduction	113
8.2	Binary Morphology	115
8.2.1	Binary Erosion and Dilation	115
8.2.2	Binary Opening and Closing	116
8.2.3	Binary Morphological Reconstruction from Markers	118
8.2.3.1	Connectivity	118
8.2.3.2	Markers	119
8.2.3.3	The Edge-Off Operation	120
8.2.4	Reconstruction from Opening	120
8.2.5	Area Opening and Closing	122
8.2.6	Skeletonization	123
8.3	Grayscale Operations	127
8.3.1	Threshold Decomposition	128
8.3.2	Erosion and Dilation	129
8.3.2.1	Gradient	131
8.3.3	Opening and Closing	131
8.3.3.1	Top-Hat Filtering	131
8.3.3.2	Alternating Sequential Filters	133
8.3.4	Component Filters and Grayscale Morphological Reconstruction	134
8.3.4.1	Morphological Reconstruction	135
8.3.4.2	Alternating Sequential Component Filters	135
8.3.4.3	Grayscale Area Opening and Closing	135
8.3.4.4	Edge-Off Operator	136

8.3.4.5	h -Maxima and h -Minima Operations	137
8.3.4.6	Regional Maxima and Minima	137
8.3.4.7	Regional Extrema as Markers	138
8.4	Watershed Segmentation	138
8.4.1	Classical Watershed Transform	139
8.4.2	Filtering the Minima	140
8.4.3	Texture Detection	143
8.4.4	Watershed from Markers	145
8.4.5	Segmentation of Overlapped Convex Cells	146
8.4.6	Inner and Outer Markers	148
8.4.7	Hierarchical Watershed	151
8.4.8	Watershed Transform Algorithms	152
8.5	Summary of Important Points	154
9	Image Segmentation	159
	<i>Qiang Wu and Kenneth R. Castleman</i>	
9.1	Introduction	159
9.1.1	Pixel Connectivity	160
9.2	Region-Based Segmentation	160
9.2.1	Thresholding	160
9.2.1.1	Global Thresholding	161
9.2.1.2	Adaptive Thresholding	162
9.2.1.3	Threshold Selection	163
9.2.1.4	Thresholding Circular Spots	165
9.2.1.5	Thresholding Noncircular and Noisy Spots	167
9.2.2	Morphological Processing	169
9.2.2.1	Hole Filling	171
9.2.2.2	Border-Object Removal	171
9.2.2.3	Separation of Touching Objects	172
9.2.2.4	The Watershed Algorithm	172
9.2.3	Region Growing	173
9.2.4	Region Splitting	175
9.3	Boundary-Based Segmentation	176
9.3.1	Boundaries and Edges	176
9.3.2	Boundary Tracking Based on Maximum Gradient Magnitude	177
9.3.3	Boundary Finding Based on Gradient Image Thresholding	178
9.3.4	Boundary Finding Based on Laplacian Image Thresholding	179

9.3.5	Boundary Finding Based on Edge Detection and Linking	180
9.3.5.1	Edge Detection	180
9.3.5.2	Edge Linking and Boundary Refinement	183
9.3.6	Encoding Segmented Images	188
9.3.6.1	Object Label Map	189
9.3.6.2	Boundary Chain Code	189
9.4	Summary of Important Points	190
10	Object Measurement	195
	<i>Fatima A. Merchant, Shishir K. Shah, and Kenneth R. Castleman</i>	
10.1	Introduction	195
10.2	Measures for Binary Objects	196
10.2.1	Size Measures	196
10.2.1.1	Area	196
10.2.1.2	Perimeter	196
10.2.1.3	Area and Perimeter of a Polygon	197
10.2.2	Pose Measures	199
10.2.2.1	Centroid	199
10.2.2.2	Orientation	200
10.2.3	Shape Measures	200
10.2.3.1	Thinness Ratio	201
10.2.3.2	Rectangularity	201
10.2.3.3	Circularity	201
10.2.3.4	Euler Number	203
10.2.3.5	Moments	203
10.2.3.6	Elongation	205
10.2.4	Shape Descriptors	206
10.2.4.1	Differential Chain Code	206
10.2.4.2	Fourier Descriptors	206
10.2.4.3	Medial Axis Transform	207
10.2.4.4	Graph Representations	208
10.3	Distance Measures	209
10.3.1	Euclidean Distance	209
10.3.2	City-Block Distance	209
10.3.3	Chessboard Distance	210
10.4	Gray-Level Object Measures	210
10.4.1	Intensity Measures	210
10.4.1.1	Integrated Optical Intensity	210
10.4.1.2	Average Optical Intensity	210
10.4.1.3	Contrast	211

10.4.2	Histogram Measures	211
10.4.2.1	Mean Gray Level	211
10.4.2.2	Standard Deviation of Gray Levels	211
10.4.2.3	Skew	212
10.4.2.4	Entropy	212
10.4.2.5	Energy	212
10.4.3	Texture Measures	212
10.4.3.1	Statistical Texture Measures	213
10.4.3.2	Power Spectrum Features	214
10.5	Object Measurement Considerations	215
10.6	Summary of Important Points	215
11	Object Classification	221
	<i>Kenneth R. Castleman and Qiang Wu</i>	
11.1	Introduction	221
11.2	The Classification Process	221
11.2.1	Bayes' Rule	222
11.3	The Single-Feature, Two-Class Case	222
11.3.1	A Priori Probabilities	223
11.3.2	Conditional Probabilities	223
11.3.3	Bayes' Theorem	224
11.4	The Three-Feature, Three-Class Case	225
11.4.1	Bayes Classifier	226
11.4.1.1	Prior Probabilities	226
11.4.1.2	Classifier Training	227
11.4.1.3	The Mean Vector	227
11.4.1.4	Covariance	228
11.4.1.5	Variance and Standard Deviation	228
11.4.1.6	Correlation	228
11.4.1.7	The Probability Density Function	229
11.4.1.8	Classification	229
11.4.1.9	Log Likelihoods	229
11.4.1.10	Mahalanobis Distance Classifier	230
11.4.1.11	Uncorrelated Features	230
11.4.2	A Numerical Example	231
11.5	Classifier Performance	232
11.5.1	The Confusion Matrix	233
11.6	Bayes Risk	234
11.6.1	Minimum-Risk Classifier	234
11.7	Relationships Among Bayes Classifiers	235

11.8	The Choice of a Classifier	235
11.8.1	Subclassing	236
11.8.2	Feature Normalization	236
11.9	Nonparametric Classifiers	238
11.9.1	Nearest-Neighbor Classifiers	239
11.10	Feature Selection	240
11.10.1	Feature Reduction	240
11.10.1.1	Principal Component Analysis	241
11.10.1.2	Linear Discriminant Analysis	242
11.11	Neural Networks	243
11.12	Summary of Important Points	244
12	Fluorescence Imaging	247
	<i>Fatima A. Merchant and Ammasi Periasamy</i>	
12.1	Introduction	247
12.2	Basics of Fluorescence Imaging	248
12.2.1	Image Formation in Fluorescence Imaging	249
12.3	Optics in Fluorescence Imaging	250
12.4	Limitations in Fluorescence Imaging	251
12.4.1	Instrumentation-Based Aberrations	251
12.4.1.1	Photon Shot Noise	251
12.4.1.2	Dark Current	252
12.4.1.3	Auxiliary Noise Sources	252
12.4.1.4	Quantization Noise	253
12.4.1.5	Other Noise Sources	253
12.4.2	Sample-Based Aberrations	253
12.4.2.1	Photobleaching	253
12.4.2.2	Autofluorescence	254
12.4.2.3	Absorption and Scattering	255
12.4.3	Sample and Instrumentation Handling-Based Aberrations	255
12.5	Image Corrections in Fluorescence Microscopy	256
12.5.1	Background Shading Correction	256
12.5.2	Correction Using the Recorded Image	257
12.5.3	Correction Using Calibration Images	258
12.5.3.1	Two-Image Calibration	258
12.5.3.2	Background Subtraction	258
12.5.4	Correction Using Surface Fitting	259
12.5.5	Histogram-Based Background Correction	261
12.5.6	Other Approaches for Background Correction	261
12.5.7	Autofluorescence Correction	261
12.5.8	Spectral Overlap Correction	262

12.5.9	Photobleaching Correction	262
12.5.10	Correction of Fluorescence Attenuation in Depth	265
12.6	Quantifying Fluorescence	266
12.6.1	Fluorescence Intensity Versus Fluorophore Concentration	266
12.7	Fluorescence Imaging Techniques	267
12.7.1	Immunofluorescence	267
12.7.2	Fluorescence in situ Hybridization (FISH)	270
12.7.3	Quantitative Colocalization Analysis	271
12.7.4	Fluorescence Ratio Imaging (RI)	275
12.7.5	Fluorescence Resonance Energy Transfer (FRET)	277
12.7.6	Fluorescence Lifetime Imaging (FLIM)	284
12.7.7	Fluorescence Recovery After Photobleaching (FRAP)	286
12.7.8	Total Internal Reflectance Fluorescence Microscopy (TIRFM)	288
12.7.9	Fluorescence Correlation Spectroscopy (FCS)	289
12.8	Summary of Important Points	290
13	Multispectral Imaging	299
	<i>James Thigpen and Shishir K. Shah</i>	
13.1	Introduction	299
13.2	Principles of Multispectral Imaging	300
13.2.1	Spectroscopy	301
13.2.2	Imaging	302
13.2.3	Multispectral Microscopy	304
13.2.4	Spectral Image Acquisition Methods	304
	13.2.4.1 Wavelength-Scan Methods	304
	13.2.4.2 Spatial-Scan Methods	305
	13.2.4.3 Time-Scan Methods	306
13.3	Multispectral Image Processing	306
13.3.1	Calibration for Multispectral Image Acquisition	307
13.3.2	Spectral Unmixing	312
	13.3.2.1 Fluorescence Unmixing	315
	13.3.2.2 Brightfield Unmixing	317
	13.3.2.3 Unsupervised Unmixing	318
13.3.3	Spectral Image Segmentation	321
	13.3.3.1 Combining Segmentation with Classification	322
	13.3.3.2 M-FISH Pixel Classification	322
13.4	Summary of Important Points	323

14	Three-Dimensional Imaging	329
	<i>Fatima A. Merchant</i>	
14.1	Introduction	329
14.2	Image Acquisition	329
14.2.1	Wide-Field Three-Dimensional Microscopy	330
14.2.2	Confocal Microscopy	330
14.2.3	Multiphoton Microscopy	331
14.2.4	Other Three-Dimensional Microscopy Techniques	333
14.3	Three-Dimensional Image Data	334
14.3.1	Three-Dimensional Image Representation	334
14.3.1.1	Three-Dimensional Image Notation	334
14.4	Image Restoration and Deblurring	335
14.4.1	The Point Spread Function	335
14.4.1.1	Theoretical Model of the Point Spread Function	337
14.4.2	Models for Microscope Image Formation	338
14.4.2.1	Poisson Noise	338
14.4.2.2	Gaussian Noise	338
14.4.3	Algorithms for Deblurring and Restoration	339
14.4.3.1	No-Neighbor Methods	339
14.4.3.2	Nearest-Neighbor Method	340
14.4.3.3	Linear Methods	342
14.4.3.4	Nonlinear Methods	346
14.4.3.5	Maximum-Likelihood Restoration	349
14.4.3.6	Blind Deconvolution	353
14.4.3.7	Interpretation of Deconvolved Images	354
14.4.3.8	Commercial Deconvolution Packages	354
14.5	Image Fusion	355
14.6	Three-Dimensional Image Processing	356
14.7	Geometric Transformations	356
14.8	Pointwise Operations	357
14.9	Histogram Operations	357
14.10	Filtering	359
14.10.1	Linear Filters	359
14.10.1.1	Finite Impulse Response (FIR) Filter	359
14.10.2	Nonlinear Filters	360
14.10.2.1	Median Filter	360
14.10.2.2	Weighted Median Filter	360
14.10.2.3	Minimum and Maximum Filters	361
14.10.2.4	α -Trimmed Mean Filters	361
14.10.3	Edge-Detection Filters	361

14.11	Morphological Operators	362
14.11.1	Binary Morphology	363
14.11.2	Grayscale Morphology	364
14.12	Segmentation	365
14.12.1	Point-Based Segmentation	366
14.12.2	Edge-Based Segmentation	367
14.12.3	Region-Based Segmentation	369
14.12.3.1	Connectivity	369
14.12.3.2	Region Growing	370
14.12.3.3	Region Splitting and Region Merging	370
14.12.4	Deformable Models	371
14.12.5	Three-Dimensional Segmentation Methods in the Literature	372
14.13	Comparing Three-Dimensional Images	375
14.14	Registration	375
14.15	Object Measurements in Three Dimensions	376
14.15.1	Euler Number	376
14.15.2	Bounding Box	377
14.15.3	Center of Mass	377
14.15.4	Surface Area Estimation	378
14.15.5	Length Estimation	379
14.15.6	Curvature Estimation	380
14.15.6.1	Surface Triangulation Method	381
14.15.6.2	Cross-Patch Method	381
14.15.7	Volume Estimation	381
14.15.8	Texture	382
14.16	Three-Dimensional Image Display	382
14.16.1	Montage	382
14.16.2	Projected Images	384
14.16.2.1	Voxel Projection	384
14.16.2.2	Ray Casting	384
14.16.3	Surface and Volume Rendering	385
14.16.3.1	Surface Rendering	385
14.16.3.2	Volume Rendering	386
14.16.4	Stereo Pairs	387
14.16.5	Color Anaglyphs	388
14.16.6	Animations	388
14.17	Summary of Important Points	389

15	Time-Lapse Imaging	401
	<i>Erik Meijering, Ihor Smal, Oleh Dzyubachyk, and Jean-Christophe Olivo-Marin</i>	
15.1	Introduction	401
15.2	Image Acquisition	403
15.2.1	Microscope Setup	404
15.2.2	Spatial Dimensionality	405
15.2.3	Temporal Resolution	410
15.3	Image Preprocessing	411
15.3.1	Image Denoising	411
15.3.2	Image Deconvolution	412
15.3.3	Image Registration	413
15.4	Image Analysis	414
15.4.1	Cell Tracking	415
15.4.1.1	Cell Segmentation	415
15.4.1.2	Cell Association	417
15.4.2	Particle Tracking	417
15.4.2.1	Particle Detection	418
15.4.2.2	Particle Association	419
15.5	Trajectory Analysis	420
15.5.1	Geometry Measurements	421
15.5.2	Diffusivity Measurements	421
15.5.3	Velocity Measurements	423
15.6	Sample Algorithms	423
15.6.1	Cell Tracking	424
15.6.2	Particle Tracking	427
15.7	Summary of Important Points	432
16	Autofocusing	441
	<i>Qiang Wu</i>	
16.1	Introduction	441
16.1.1	Autofocus Methods	441
16.1.2	Passive Autofocusing	442
16.2	Principles of Microscope Autofocusing	442
16.2.1	Fluorescence and Brightfield Autofocusing	443
16.2.2	Autofocus Functions	444
16.2.3	Autofocus Function Sampling and Approximation	445
16.2.3.1	Gaussian Fitting	447
16.2.3.2	Parabola Fitting	447
16.2.4	Finding the In-Focus Imaging Position	448

16.3	Multiresolution Autofocusing	448
16.3.1	Multiresolution Image Representations	449
16.3.2	Wavelet-Based Multiresolution Autofocus Functions	451
16.3.3	Multiresolution Search for In-Focus Position	451
16.4	Autofocusing for Scanning Microscopy	452
16.5	Extended Depth-of-Field Microscope Imaging	454
16.5.1	Digital Image Fusion	455
16.5.2	Pixel-Based Image Fusion	456
16.5.3	Neighborhood-Based Image Fusion	457
16.5.4	Multiresolution Image Fusion	458
16.5.5	Noise and Artifact Control in Image Fusion	459
16.5.5.1	Multiscale Pointwise Product	460
16.5.5.2	Consistency Checking	461
16.5.5.3	Reassignment	462
16.6	Examples	462
16.7	Summary of Important Points	462
17	Structured Illumination Imaging	469
	<i>Leo G. Krzewina and Myung K. Kim</i>	
17.1	Introduction	469
17.1.1	Conventional Light Microscope	469
17.1.2	Sectioning the Specimen	470
17.1.3	Structured Illumination	471
17.2	Linear SIM Instrumentation	472
17.2.1	Spatial Light Modulator	473
17.3	The Process of Structured Illumination Imaging	473
17.3.1	Extended-Depth-of-Field Image	475
17.3.2	SIM for Optical Sectioning	475
17.3.3	Sectioning Strength	477
17.4	Limitations of Optical Sectioning with SIM	479
17.4.1	Artifact Reduction via Image Processing	480
17.4.1.1	Intensity Normalization	480
17.4.1.2	Grid Position Error	482
17.4.1.3	Statistical Waveform Compensation	484
17.4.1.4	Parameter Optimization	485
17.5	Color Structured Illumination	486
17.5.1	Processing Technique	487
17.5.2	Chromatic Aberration	488
17.5.3	SIM Example	490
17.6	Lateral Superresolution	491
17.6.1	Bypassing the Optical Transfer Function	491
17.6.2	Mathematical Foundation	492

17.6.2.1	Shifting Frequency Space	492
17.6.2.2	Extracting the Enhanced Image	493
17.6.3	Lateral Resolution Enhancement Simulation	495
17.7	Summary of Important Points	496
18	Image Data and Workflow Management	499
	<i>Tomasz Macura and Ilya Goldberg</i>	
18.1	Introduction	499
18.1.1	Open Microscopy Environment	500
18.1.2	Image Management in Other Fields	500
18.1.3	Requirements for Microscopy Image Management Systems	500
18.2	Architecture of Microscopy Image/Data/Workflow Systems	501
18.2.1	Client–Server Architecture	501
18.2.2	Image and Data Servers	502
18.2.3	Users, Ownership, Permissions	503
18.3	Microscopy Image Management	504
18.3.1	XYZCT Five-Dimensional Imaging Model	504
18.3.2	Image Viewers	504
18.3.3	Image Hierarchies	506
18.3.3.1	Predefined Containers	506
18.3.3.2	User-Defined Containers	507
18.3.4	Browsing and Search	508
18.3.5	Microscopy Image File Formats and OME-XML	509
18.3.5.1	OME-XML Image Acquisition Ontology	511
18.4	Data Management	512
18.4.1	Biomedical Ontologies	513
18.4.2	Building Ontologies with OME SemanticTypes	514
18.4.3	Data Management Software with Plug-in Ontologies	516
18.4.4	Storing Data with Ontological Structure	517
18.4.4.1	Image Acquisition Meta-Data	517
18.4.4.2	Mass Annotations	517
18.4.4.3	Spreadsheet Annotations	518
18.5	Workflow Management	519
18.5.1	Data Provenance	519
18.5.1.1	OME AnalysisModules	520
18.5.1.2	Editing and Deleting Data	520

18.5.2	Modeling Quantitative Image Analysis	521
18.5.2.1	Coupling Algorithms to Informatics Platforms	522
18.5.2.2	Composing Workflows	524
18.5.2.3	Enacting Workflows	524
18.6	Summary of Important Points	527
	Glossary of Microscope Image Processing Terms	531
	Index	541