Table of Contents

Preface 1

Chapter 1: Introduction to Network Protocols 5

1.1 ISO OSI 8
1.1.1 Physical Layer 8
1.1.2 Data Link Layer 9
1.1.3 Network Layer 11
1.1.4 Transport Layer 12
1.1.5 Session Layer 13
1.1.6 Presentation Layer 13
1.1.7 Application Layer 13

1.2 TCP/IP 14
1.2.1 Internet Protocol 14
1.2.2 TCP and UDP 14
1.2.3 Application Protocols 15

1.3 Methods of Information Transmission 16
1.3.1 Synchronous Transmission 16
1.3.2 Packet Transmission 17
1.3.3 Asynchronous Transmission 17

1.4 Virtual Circuit 18

Chapter 2: Network Monitoring Tools 21

2.1 Packet Drivers 22

2.2 MS Network Monitor 23
2.2.1 Frame Capturing 23
2.2.2 Viewing Captured Frames 26
2.2.3 Filters for Displaying Captured Frames 28

2.3 Ethereal 28

2.4 Homework 30

Chapter 3: Physical Layer 33

3.1 Serial Line 34
3.1.1 Serial and Parallel Data Transport 34
3.1.2 Symmetrical and Asymmetrical Signals 34
3.1.3 Synchronous and Asynchronous Transport 35
3.1.4 V.24, V.35, and X.21 Protocols 36
3.1.5 Null Modem 40

3.2 Modems 40
3.2.1 Dial-Up Connection 41
3.2.2 Leased Lines 41
3.2.3 Automatic Modem 42
3.2.3.1 AT Commands 42
3.2.4 Synchronous Transmission 44
3.2.5 Baseband, Voice Band, and ADSL 44
3.2.6 Transmission Rate 49
3.2.6.1 The V.90 Recommendation 49
3.2.7 Data Compression 50
3.2.8 Error Detection 51

3.3 Digital Circuits 51
3.3.1 ISDN 51
3.3.1.1 Basic Rate 52
3.3.1.2 Higher Layer Protocols and Signalization 54
3.3.2 E and T Lines 56

3.4 LAN 57
3.4.1 Structured Cables 57
3.4.1.1 Copper Distribution 58
3.4.1.2 Optical Fibers 59
3.4.2 Ethernet (10 Mbps) 62
3.4.2.1 AUI 62
3.4.2.2 BNC 62
3.4.2.3 Twisted-Pair 62
3.4.3 Fast Ethernet (100 Mbps) 63
3.4.4 Gigabyte Ethernet (1 Gbps) 63

Chapter 4: Link Layer 65

4.1 Serial Line Internet Protocol 65
4.2 Compressed SLIP 66

4.3 High-Level Data Link Control Protocol 71
4.3.1 Flag 72
4.3.2 Address Field 73
4.3.3 Control Field 73
4.3.3.1 I-Frame 74
4.3.3.2 S-Frame 75
4.3.3.3 U-Frame 75
4.3.4 Data Field and a Transferred Protocol Type 76
4.3.5 Checksum 77
4.3.6 HDLC Protocol Summary 77
4.4 Point-To-Point Protocol 77
4.4.1 Dialing a Phone Line 80
4.4.2 Link Control Protocol 81
4.4.3 Authentication 87
4.4.3.1 Password Authentication Protocol 88
4.4.3.2 Challenge Handshake Authentication Protocols 89
4.4.3.3 Extensible Authentication Protocol 90
4.4.3.4 Radius Protocol 91
4.4.4 Call-Back Control Protocol 92
4.4.5 Other Protocols 94
4.4.5.1 Multilink Protocol 94
4.4.5.2 Bandwidth Allocation Protocol and Bandwidth Allocation Control Protocol 96
4.4.5.3 Compression Control Protocol 97
4.4.5.4 Encryption Control Protocol 98
4.4.5.5 Setting Encryption Keys 98
4.4.6 Internet Protocol Control Protocol 99
4.5 Frame Relay 101
4.5.1 A Frame Relay Protocol Frame 105
4.5.2 IP Through Frame Relay 108
4.5.3 Local Management Interface 110
4.5.4 Frame Relay Configuration on CISCO Routers 110
4.5.5 Frame Relay Protocol 110
4.6 Local Area Networks 111
4.6.1 Ethernet 112
4.7 Wireless Local Area Network 121
4.7.1 Typical WLAN Configuration 123
4.7.1.1 Peer-To-Peer Networks 123
4.7.1.2 Access Point 123
4.7.1.3 Roaming (Several Access Points) 124
4.7.1.4 Backbone Point-to-Point Connection 124

4.7.2 Antennas 124
4.7.3 Security of WLAN 125
4.7.3.1 Service Set ID 125
4.7.3.2 Wired Equivalent Privacy 125
4.7.3.3 IEEE 802.1X 126
4.8 Fixed Wireless Access 127
4.8.1 The Differences Between FWA and WLAN 127
4.8.2 The Main Benefits of FWA 128

Chapter 5: Internet Protocol 129

5.1 IP Datagram 133
5.2. Internet Control Message Protocol 137
5.2.1 Echo 140
5.2.2 Destination Unreachable 141
5.2.3 Source Quench (Lower Sending Speed) 141
5.2.4 Redirect 141
5.2.5 ICMP Router Discovery 141
5.2.6 Time Exceeded 142
5.2.7 Subnet Address Mask Request 144
5.2.8 Time Synchronization 144
5.3 Fragmentation 145
5.4 Optional Entries in the IP Header 149
5.4.1 Record Route 150
5.4.2 Timestamp 152
5.4.3 Source Routing 153
5.4.4 IP Router Alert Option 155
5.5 ARP and RARP Protocols 156
5.5.1 ARP Filtering 159
5.5.2 Proxy ARP 160
5.5.3 Reverse ARP 160
5.6 Internet Group Management Protocol 161
5.7 Multicast and Link Protocol 164

Chapter 6: IP Address 167

6.1 Network: First Period of History 168
6.1.1 Special-Use IP Addresses 169
6.1.2 Network Mask 170
6.2 Network: Second Period of History 171
6.2.1 Subnetworks 173
6.2.2 Super-Networks and Autonomous Systems 177

6.3 IP Addresses in the Intranet and Special-Use IP Addresses 182
6.4 Unnumbered Interface 183
6.4.1 Dynamic Address Assignment 184
6.5 Address Plan 184
6.6 Over 254 Interfaces in a LAN 186

Chapter 7: Routing 189

7.1 Forwarding and Screening 191
7.2 Routing 192
7.2.1 Processing 194
7.3 Handling Routing Tables 195
7.3.1 List of Contents of a Routing Table in a Command Prompt 195
7.3.1.1 Contents of a Routing Table in UNIX 195
7.3.2 Routing Table Listing in Windows 2000/XP/2003 196
7.3.3 Contents of a Routing Table in Cisco Routers 197
7.3.4 Routing Table Entry Addition and Removal 198
7.4 Routing Protocols 199
7.4.1 Routing Vector Protocols 199
7.4.1.1 RVP Principle 199
7.4.1.2 RIP and RIP2 203
7.4.2 Link State Protocols 204
7.4.2.1 OSPF 209
7.4.3 IPG and EGP 211
7.4.4 Aggregation 211
7.4.5 Redistribution 211
7.5 Neutral Exchange Point 212

Chapter 8: IP Version 6 213

8.1 Next Headers of IP Version 6 Datagram 216
8.1.1 Hop-By-Hop Options 217
8.1.2 Routing Header 219
8.1.3 Fragment Header 222
8.1.4 Authentication Header 222
8.1.5 Encapsulating Security Payload Header 223
8.2 ICMP Version 6 Protocol 224
8.2.1 Address Resolution 225
8.2.2 Router Discovery 229
8.2.3 Redirect 231

8.3. IP Addresses 233
8.3.1 Types of Address Inscription 233
8.3.2 Multicasts 234
8.3.3 Unicasts 235
8.4 Windows 2003 236

Chapter 9: Transmission Control Protocol 239

9.1 TCP Segments 241
9.2 TCP Header Options 246
9.3 Establishing and Terminating a Connection with TCP 247
9.3.1 Establishing a Connection 248
9.3.2 Terminating a Connection 252
9.3.3 Aborting a Connection 255
9.4 Determining the Connection State 256
9.5 Response Delay Techniques 257
9.6 Window Technique 261
9.7 Network Congestion 264
9.7.1 Slow Start 264
9.7.2 Congestion Avoidance 265
9.7.3 Segment Loss 266
9.8 The Window Scale Factor 266

Chapter 10: User Datagram Protocol 269

10.1 Fragmentation 271
10.2 Broadcasts and Multicasts 272

Chapter 11: Domain Name System 273

11.1 Domains and Subdomains 274
11.2 Name Syntax 275
11.3 Reverse Domains 276
11.4 Resource Records 278
11.5 DNS Protocol 279
11.6 DNS Query 280
11.6.1 DNS Query Packet Format 281
11.6.2 DNS Query Packet Header 281
11.6.3 Question Section 283
11.6.4 The Answer Section, Authoritative Servers, and Additional Information 285

Chapter 12: Telnet 287

12.1 The NVT Protocol 288
12.2 Telnet Protocol Commands 290
12.2.1 Signal for Synchronization 294
12.2.2 The Telnet Command Line 294
12.2.3 Communication Modes 297
12.3 Example of Windows NT Client Communication 298
12.4 Example of UNIX Client Communication 300

Chapter 13: File Transfer Protocol 305

13.1 Architecture 306
13.2 Active Mode of FTP Protocol Communication 308
13.3 Passive Mode of FTP Protocol Communication 311
13.4 FTP Commands 313
13.5 Proxy 316
13.6 Return Codes 317
13.7 Abnormal Termination of Data Transfer 318
13.8 Anonymous FTP 319

Chapter 14: Hypertext Transfer Protocol 321

14.1 Client-Server 321
14.2 Proxy 326
14.3 Gateway 329
14.4 Tunnel 331
14.5 More Intermediate Nodes 333
14.6 Uniform Resource Identifier 334
14.6.1 The http Scheme 334
14.6.2 The ftp Scheme 335
14.6.3 The mailto Scheme 336
14.6.4 The nntp Scheme 336
14.6.5 The telnet Scheme 336
14.6.6 The file Scheme 336
14.6.7 The pop Scheme 336
14.7 Relative URI 337
14.8 The HTTP Request 337
14.8.1 The GET Method 338
14.8.2 The POST Method 341

14.8.3 The HEAD Method 342
14.8.4 The TRACE Method 343
14.8.5 The OPTIONS Method 343
14.9 The HTTP Response 344
14.9.1 An Overview of Result Codes 344
14.10 Other Header Fields 346
14.10.1 Accept Header Field 346
14.10.2 Client Authentication 347
14.10.3 Proxy Authentication 348
14.10.4 Content Header Field 348
14.10.5 Redirection and Temporary Unavailability of Objects 349
14.10.6 Cache 350
14.10.7 Software Information 352
14.11 Cookie 352
14.11.1 Set-Cookie and Set-Cookie2 Header Fields 355
14.11.1.1 Cookie Header Field 355

Chapter 15: Email 357

15.1 Email Architecture 357
15.1.1 DNS and Email 365
15.2 Mail Message Format 365
15.2.1 Basic Header Fields 366
15.3 MIME 368
15.3.1 MIME Header Fields 369
15.3.1.1 MIME-Version 369
15.3.1.2 Content-Type 370
15.3.1.3 Content-Transfer-Encoding 371
15.3.1.4 Content-Disposition 371
15.3.2 Standard Encoding Mechanisms 372
15.3.2.1 Quoted-Printable 372
15.3.2.2 Base64 373
15.3.3 Non-ASCII Text in Message Header Fields 375
15.3.4 Discrete Media Types in Content-Type 375
15.3.4.1 text 375
15.3.4.2 application 376
15.3.4.3 image 377
15.3.4.4 audio 377
15.3.4.5 video 378
15.3.4.6 model 378

15.3.5 Composite Media Types in Content-Type 378
15.3.5.1 multipart 378
15.3.5.2 message 382
15.4 SMTP 383
15.5 ESMTP 386
15.5.1 Message Delivery Receipt 388
15.5.1.1 Delivery Status Notification 390
15.5.1.2 The Disposition-Notification-To Header Field 393
15.6 POP3 395
15.7 IMAP4 397
15.7.1 Unauthenticated State 400
15.7.1.1 LOGIN 400
15.7.1.2 AUTHENTICATE 400
15.7.2 Authenticated State 400
15.7.2.1 CREATE, DELETE, RENAME, and LIST Commands 400
15.7.2.2 SUBSRCIBE, LSUB, and UNSUBSCRIBE Commands 403
15.7.2.3 STATUS 403
15.7.2.4 SELECT and EXAMINE Commands 404
15.7.3 Open Mailbox 404
15.7.3.1 COPY 405
15.7.3.2 SEARCH 405
15.7.3.3 FETCH 406
15.7.3.4 STORE 408
15.7.3.5 EXPUNGE 409
15.7.3.6 CLOSE 409
15.8 Mailing Lists 409

Chapter 16: Forums 413

16.1 Message Format 414
16.2 NNTP Protocol 415
16.2.1 End User Communication 416
16.2.2 Communication Among Servers 419
16.2.3 Session Termination 420

Chapter 17: Lightweight Directory Access Protocol 421

17.1 Protocol Principle 421
17.2 Data Model of LDAP Directory 422
17.3 LDAP Protocol Data Units 426
17.3.1 The Search Operation 427
17.3.1.1 Filters 429

17.3.2 Further Operations with Entries 430
17.3.2.1 The Add Operation 430
17.3.2.2 The Modify Operation 431
17.3.2.3 The Delete Operation 431
17.3.2.4 The Modify DN Operation 432
17.3.2.5 The Compare Operation 432
17.4 Server Programs 432
17.5 Client Programs 432
17.5.1 The LDAP Browser 433
17.5.2 The OpenLDAP Client 433
17.5.3 ADSIedit 434
17.5.4 MS Outlook Express and MS Outlook 434
17.6 Lightweight Directory Interchange Format 435
Appendix A: CISCO Routers 437
A.1 Interface Identification 440
A.2 Cables 440
A.3 Memory 441
A.4 Console 442
A.5 Commands 443
A.5.1 Non-Privileged Mode 444
A.5.2 Privileged mode 445
A.6 Configuration 445
A.6.1 Setting a Password for Privileged Mode 447
A.6.2 Web 448
A.6.3 ConfigMaker 448
A.7 Debugging 449
Index 453